## Stage 1: *Too Far?*

|  |  |
| --- | --- |
| **Bay 1** | **Designer: Floyd Shoemaker w/mods**  **Rules: USPSA Competition Rules, Current Edition** |

|  |  |
| --- | --- |
| **Scoring: Comstock / LC**  **Rnds/Pts: 32 / 160** | 16 USPSA paper targets, best 2 hits each |

|  |  |
| --- | --- |
| **Procedurals & R.O. Notes** | Standard procedural penalties apply. |

|  |  |
| --- | --- |
| **Starting Position** | Standing facing downrange with heels against X’s.  HANDGUN: Unloaded and holstered, wrists below belt  PCC: Unloaded, stock touching belt, both hands on PCC, muzzle pointed down range. |

|  |  |
| --- | --- |
| **Start Signal: Audible** | **Stop Signal: Last shot fired** |

|  |  |
| --- | --- |
| **STAGE PROCEDURE** | On audible start signal, engage targets as visible from within fault lines and walls. |

